public void updateAverage(double newVal)

{

double sum = count \* average;

sum += newVal;

count++;

average = sum / count;

}

public int processNewRatings(int num)

{

int count = 0;

for(int i = 0; i < num; i++)

{

double rating = this.getNewRating();

if(rating < 0.0)

{

count++;

}

else

{

this.updateAverage(rating);

}

}

return count;

}